

# **Product Manual**

1112 - Slider 60



Phidgets 1112 - Product Manual For Board Revision 1 © Phidgets Inc. 2009

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## **Product Features**

- The Slider 60 is a linear potentiometer the resistance varies linearly with the position of the slider.
- SensorValue varies from 0 to1000 over the 60mm travel of the slider.
- Can be used as human input or as position feedback in a system.
- Maximum resistance: 10K ohms.

#### **Connections**

Designed to connect to a:

- 1018 PhidgetInterfaceKit 8/8/8
- 1019 PhidgetInterfaceKit 8/8/8 w/6 Port Hub
- 1070 PhidgetSBC
- 1202 PhidgetTextLCD

## **Type of Measurement**

The sensor uses ratiometric measurement.

#### **Checking the Contents**

#### You should have received:

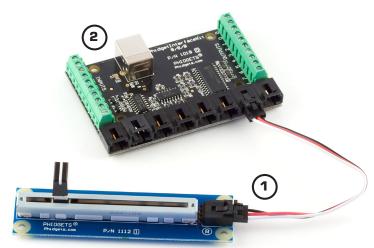
- A Slider 60
- A Sensor Cable

# In order to test your new Phidget you will also need:

- A PhidgetInterfaceKit 8/8/8 or a PhidgetTextLCD
- A USB Cable

#### Connecting all the pieces

- 1. Connect the Slider 60 to the Analog Input 6 on the PhidgetInterfaceKit 8/8/8 using the sensor cable.
- 2. Connect the PhidgetInterfaceKit to your PC using the USB cable.



#### **Testing Using Windows 2000/XP/Vista**

#### **Downloading the Phidgets drivers**

Make sure that you have the current version of the Phidget library installed on your PC. If you don't, do the following:

Go to www.phidgets.com >> Drivers

Download and run Phidget21 Installer (32-bit, or 64-bit, depending on your PC)

You should see the tion on the right hand corner of the Task Bar.

#### **Running Phidgets Sample Program**

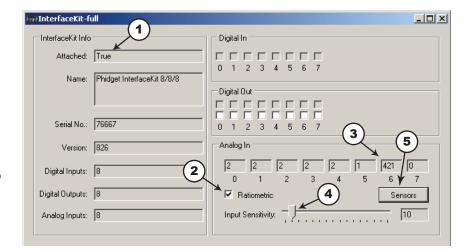
Double clicking on the icon loads the Phidget Control Panel; we will use this program to make sure that your new Phidget works properly. Since the sensor is connected to a 1018, the computer will see only the 1018. The sensor is providing data through the Analog input it is connected to.

The source code for the InterfaceKit-full sample program can be found under C# by clicking on www.phidgets.com >> Programming.

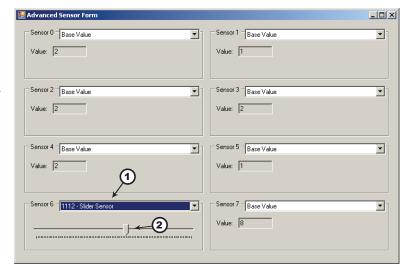
Double Click on the icon to activate the Phidget Control Panel and make sure that the Phidget InterfaceKit 8/8/8 is properly attached to your PC.



- Double Click on **Phidget** InterfaceKit 8/8/8 in the Phidget Control Panel to bring up InterfaceKit-full and check that the box labelled Attached contains the word True.
- 2. Make sure that the Ratiometric box is Ticked.
- 3. As you move the slider knob from left to right, the sensor value will go from 1000 to 0.
- 4. You can adjust the input sensitivity by moving the slider pointer.
- 5. Click on the Sensors button to bring up the Advanced Sensor Form.



- 1. In the Sensor 6 box, select the 1112 Slider Sensor from the drop down menu.
- 2. The position of the slider is represented here.



#### **Testing Using Mac OS X**

- Click on System Preferences >> Phidgets (under Other) to activate the Preference Pane
- Make sure that the Phidget InterfaceKit 8/8/8 is properly attached.
- Double Click on Phidget InterfaceKit 8/8/8 in the Phidget Preference Pane to bring up the InterfaceKit-Full example. This example will function in a similar way as the Windows version, but note that it does not include an Advanced Sensor Display.

### **Programming a Phidget**

Phidgets' philosophy is that you do not have to be an electrical engineer in order to do projects that use devices like sensors, motors, motor controllers, and interface boards. All you need to know is how to program. We have developed a complete set of Application Programming Interfaces (API) that are supported for Windows, Mac OS X, and Linux. When it comes to languages, we support VB6, VB.NET, C#.NET, C, C++, Flash 9, Flex, Java, LabVIEW, Python, Max/MSP, and Cocoa.

#### **Code Samples**

We have written sample programs to illustrate how the APIs are used.

Due to the large number of languages and devices we support, we cannot provide examples in every language for every Phidget. Some of the examples are very minimal, and other examples will have a full-featured GUI allowing all the functionality of the device to be explored. Most developers start by modifying existing examples until they have an understanding of the architecture.

Go to www.phidgets.com >> Programming to see if there are code samples written for your device. Find the language you want to use and click on the magnifying glass besides "Code Sample". You will get a list of all the devices for which we wrote code samples in that language.

If this is your first time writing a program to control a Phidget, you should read the Getting Started Guide for the language you are planning to use.

### **Coding for your Sensor**

Phidget analog sensors do not have their own API, but instead their output is a voltage that is converted to a digital value and accessed through the SensorValue properties and events on a PhidgetInterfaceKit. It is not possible to programmatically identify which sensor is attached to the Analog Input. Your application will need to apply any formulas from this manual to the SensorValue to translate it into usable data.

See the PhidgetInterfaceKit product manual for an overview of its API and a description of our architecture.

#### **Technical Information**

When the slider is at one side it will read zero and 1000 when the slider is at the other end. The maximum resistance of the slider is 10 k ohm.

#### **Other Interfacing Alternatives**

If you want maximum accuracy, you can use the RawSensorValue property from the PhidgetInterfaceKit. To adjust a formula, substitute (SensorValue) with (RawSensorValue / 4.095)

If the sensor is being interfaced to your own Analog to Digital Converter and not a Phidget device, our formulas can be modified by replacing (SensorValue) with (Vin \* 200). It is important to consider the voltage reference and input voltage range of your ADC for full accuracy and range.

#### **Analog Input Cable Connectors**

Each Analog Input uses a 3-pin, 0.100 inch pitch locking connector. Pictured here is a plug with the connections labeled. The connectors are commonly available - refer to the Table below for manufacturer part numbers.



Cable Connectors		
Manufacturer	Part Number	Description
Molex	50-57-9403	3 Position Cable Connector
Molex	16-02-0102	Wire Crimp Insert for Cable Connector
Molex	70543-0002	3 Position Vertical PCB Connector
Molex	70553-0002	3 Position Right-Angle PCB Connector (Gold)
Molex	70553-0037	3 Position Right-Angle PCB Connector (Tin)
Molex	15-91-2035	3 Position Right-Angle PCB Connector - Surface Mount

Note: Most of the above components can be bought at www.digikey.com

## **Mechanical Drawing**

1:1 scale

SLIDER 60mm

PHIDGETS®
Phidgets.com
P/N 1112 []

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**Note:** When printing the mechanical drawing, "**Page Scaling**" in the Print panel must be set to "**None**" to avoid re-sizing the image.

## **Device Specifications**

Characteristic	Value
Current Consumption	150µA
Output Impedance	10K ohms

## **Product History**

Date	<b>Board Revision</b>	Comment
June 2002	n/a	Product Release - 45mm model
September 2003	n/a	Changed to 60mm slider
August 2004	n/a	Analog input connector changed from stereo jack to 3-pin Molex
December 2008	1	Smoother slider used, smaller board

## **Support**

Call the support desk at  $1.403.282.7335\ 8:00\ AM$  to  $5:00\ PM$  Mountain Time (US & Canada) - GMT-07:00 or

E-mail us at: support@phidgets.com